

# Package: timechange (via r-universe)

June 27, 2024

**Title** Efficient Manipulation of Date-Times

**Version** 0.3.0.9000

**Description** Efficient routines for manipulation of date-time objects while accounting for time-zones and daylight saving times. The package includes utilities for updating of date-time components (year, month, day etc.), modification of time-zones, rounding of date-times, period addition and subtraction etc. Parts of the 'CCTZ' source code, released under the Apache 2.0 License, are included in this package. See <https://github.com/google/cctz> for more details.

**Depends** R (>= 3.3)

**License** GPL (>= 3)

**Encoding** UTF-8

**LinkingTo** cpp11 (>= 0.2.7)

**Suggests** testthat (>= 0.7.1.99), knitr

**SystemRequirements** A system with zoneinfo data (e.g. /usr/share/zoneinfo) as well as a recent-enough C++11 compiler (such as g++-4.8 or later). On Windows the zoneinfo included with R is used.

**BugReports** <https://github.com/vspinu/timechange/issues>

**URL** <https://github.com/vspinu/timechange/>

**RoxygenNote** 7.2.1

**Roxygen** list(markdown = TRUE)

**Repository** <https://vspinu.r-universe.dev>

**RemoteUrl** <https://github.com/vspinu/timechange>

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timechange-package	<i>Package timechange</i>
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### Description

Utilities for efficient updating of date-times components while accounting for time-zones and day-light saving times. When it makes sense functions provide a refined control of what happens in ambiguous situations through `roll_month` and `roll_dst` arguments.

### Author(s)

Vitalie Spinu (<spinuvit@gmail.com>)

### See Also

Useful links:

- <https://github.com/vspinu/timechange/>
- Report bugs at <https://github.com/vspinu/timechange/issues>

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time-zones	<i>Time-zone manipulation</i>
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### Description

`time_at_tz` returns a date-time as it would appear in a different time zone. The actual moment of time measured does not change, just the time zone it is measured in. `time_at_tz` defaults to the Universal Coordinated time zone (UTC) when an unrecognized time zone is supplied.

`time_force_tz` returns the date-time that has the same clock time as input time, but in the new time zone. Although the new date-time has the same clock time (e.g. the same values in the seconds, minutes, hours, etc.) it is a different moment of time than the input date-time. Computation is vectorized over both `time` and `tz` arguments.

`time_clock_at_tz` retrieves day clock time in specified time zones. Computation is vectorized over both `dt` and `tz` arguments, `tz` defaults to the `timezone` of `time`.

**Usage**

```
time_at_tz(time, tz = "UTC")

time_force_tz(
  time,
  tz = "UTC",
  tzout = tz[[1]],
  roll_dst = c("boundary", "post")
)

time_clock_at_tz(time, tz = NULL, units = "secs")
```

**Arguments**

time	a date-time object (POSIXct, POSIXlt, Date) or a list of date-time objects. When a list, all contained elements are updated the new list is returned.
tz	a character string containing the time zone to convert to. R must recognize the name contained in the string as a time zone on your system. For <code>time_force_tz</code> and <code>time_clock_at_tzs</code> , <code>tz</code> can be a vector of heterogeneous time-zones, in which case <code>time</code> and <code>tz</code> arguments are paired. If <code>time</code> and <code>tz</code> lengths differ, the smaller one is recycled according with usual R conventions.
tzout	timezone of the output date-time vector. Meaningful only when <code>tz</code> argument is a vector of heterogenous time-zones. This argument is necessary because R date-time vectors cannot hold elements with different time-zones.
roll_dst	same as in <code>time_add</code> which see.
units	passed directly to <code>as.difftime()</code> .

**Value**

a POSIXct object with the updated time zone

**Examples**

```
x <- as.POSIXct("2009-08-07 00:00:00", tz = "America/New_York")
time_at_tz(x, "UTC")
time_force_tz(x, "UTC")
time_force_tz(x, "Europe/Amsterdam")

## DST skip:

y <- as.POSIXct("2010-03-14 02:05:05", tz = "UTC")
time_force_tz(y, "America/New_York", roll = "boundary")
time_force_tz(y, "America/New_York", roll = "post")
time_force_tz(y, "America/New_York", roll = "pre")
time_force_tz(y, "America/New_York", roll = "NA")

## DST skipped and repeated
```

```

y <- as.POSIXct(c("2010-03-14 02:05:05 UTC", "2014-11-02 01:35:00"), tz = "UTC")
time_force_tz(y, "America/New_York", roll_dst = c("NA", "pre"))
time_force_tz(y, "America/New_York", roll_dst = c("boundary", "post"))

## Heterogeneous time-zones:

x <- as.POSIXct(c("2009-08-07 00:00:01", "2009-08-07 01:02:03"), tz = "UTC")
time_force_tz(x, tz = c("America/New_York", "Europe/Amsterdam"))
time_force_tz(x, tz = c("America/New_York", "Europe/Amsterdam"), tzout = "America/New_York")

x <- as.POSIXct("2009-08-07 00:00:01", tz = "UTC")
time_force_tz(x, tz = c("America/New_York", "Europe/Amsterdam"))

## Local clock:
x <- as.POSIXct(c("2009-08-07 01:02:03", "2009-08-07 10:20:30"), tz = "UTC")
time_clock_at_tz(x, units = "secs")
time_clock_at_tz(x, units = "hours")
time_clock_at_tz(x, "Europe/Amsterdam")

x <- as.POSIXct("2009-08-07 01:02:03", tz = "UTC")
time_clock_at_tz(x, tz = c("America/New_York", "Europe/Amsterdam", "Asia/Shanghai"), unit = "hours")

```

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time\_add

*Arithmetics with periods*


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## Description

Add periods to date-time objects. Periods track the change in the "clock time" between two civil times. They are measured in common civil time units: years, months, days, hours, minutes, and seconds.

## Usage

```

time_add(
  time,
  periods = NULL,
  year = NULL,
  month = NULL,
  week = NULL,
  day = NULL,
  hour = NULL,
  minute = NULL,
  second = NULL,
  roll_month = "preday",
  roll_dst = c("post", "pre"),
  ...
)

```

```

time_subtract(
  time,
  periods = NULL,
  year = NULL,
  month = NULL,
  week = NULL,
  day = NULL,
  hour = NULL,
  minute = NULL,
  second = NULL,
  roll_month = "preday",
  roll_dst = c("pre", "post"),
  ...
)

```

### Arguments

time	date-time object
periods	a named list of the form <code>list(year = 1, month = 2, ...)</code> .
year, month, week, day, hour, minute, second	Units to be added to <code>time</code> . Units except for seconds are converted to integer values. Components are replicated according to <code>vctrs</code> semantics, i.e. vectors must be either of length 1 or same length as <code>time</code> vector.
roll_month	controls how addition of months and years behaves when standard arithmetic rules exceed limits of the resulting date's month. Possible values are "preday", "boundary", "postday", "full" and "NA". See "Details" or <code>[(timechange::time_add())]</code> for further details.
roll_dst	is a string vector of length one or two. When two values are supplied they specify how to roll date-times when they fall into "skipped" and "repeated" DST transitions respectively. A single value is replicated to the length of two. Possible values are: <ul style="list-style-type: none"> <li>* <code>`pre`</code> - Use the time before the transition boundary.</li> <li>* <code>`boundary`</code> - Use the time exactly at the boundary transition.</li> <li>* <code>`post`</code> - Use the time after the boundary transition.</li> <li>* <code>`xfirst`</code> - crossed-first: First time which occurred when crossing the boundary. For addition with positive units pre interval is crossed first and post interval last. With negative units post interval is crossed first, pre - last. For subtraction the logic is reversed.</li> <li>* <code>`xlast`</code> - crossed-last.</li> <li>* <code>`NA`</code> - Produce NAs when the resulting time falls inside the problematic interval.</li> </ul>

For example `roll_dst = c("NA", "pre")` indicates that for skipped intervals return NA and for repeated times return the earlier time.

When multiple units are supplied the meaning of "negative period" is determined by the largest unit. For example `time_add(t, days = -1, hours = 2, roll_dst = "xfirst")` would operate as if with negative period, thus crossing the boundary from the "post" to "pre" side and "xfirst" and hence resolving to "post" time. As this might result in confusing behavior. See examples.

"xfirst" and "xlast" make sense for addition and subtraction only. An error is raised if an attempt is made to use them with other functions.

... deprecated

## Details

Arithmetic operations with multiple period units (years, months etc) are applied in decreasing size order, from year to second. Thus `time_add(x, month = 1, days = 3)` first adds 1 month to x, then adds to the resulting date 3 days.

Generally period arithmetic is undefined due to the irregular nature of civil time and complexities with DST transitions. **'timechange'** allows for a refined control of what happens when an addition of irregular periods (years, months, days) results in "unclear" date.

Let's start with an example. What happens when you add "1 month 3 days" to "2000-01-31 01:02:03"? **'timechange'** operates by applying larger periods first. First months are added  $1 + 1 = \text{February}$  which results in non-existent time of `2000-02-31 01:02:03`. Here the `roll_month` adjustment kicks in. After the adjustment, the remaining 3 days are added.

`roll_month` can be one of the following:

- `boundary` - if rolling over a month boundary occurred due to setting units smaller than month, the date is adjusted to the beginning of the month (the boundary). For example, `2000-01-31 01:02:03 + 1 month = 2000-02-01 01:02:03`.
- `preday` - roll back to the last valid day of the previous month (pre-boundary day) preserving the H, M, S units. For example, `2000-01-31 01:02:03 + 1 month = 2000-02-28 01:02:03`. This is the default.
- `postday` - roll to the first day post-boundary preserving the H, M, S units. For example, `2000-01-31 01:02:03 + 1 month = 2000-03-01 01:02:03`.
- `full` - full rolling. No adjustment is done to the simple arithmetic operations (the gap is skipped as if it's not there). For example, `2000-01-31 01:02:03 + 1 month + 3 days` is equivalent to `2000-01-01 01:02:03 + 1 month + 31 days + 3 days` resulting in `2000-03-05 01:02:03`.
- `NA` - if end result was rolled over the month boundary due to addition of units smaller than month (day, hour, minute, second) produce NA.
- `NAym` - if intermediate date resulting from first adding years and months ends in a non-existing date (e.g. Feb 31) produce NA. This is how period addition in `lubridate` works for historical reasons.

## Examples

```
# Addition

## Month gap
x <- as.POSIXct("2000-01-31 01:02:03", tz = "America/Chicago")
time_add(x, month = 1, roll_month = "postday")
time_add(x, month = 1, roll_month = "preday")
time_add(x, month = 1, roll_month = "boundary")
time_add(x, month = 1, roll_month = "full")
time_add(x, month = 1, roll_month = "NA")
time_add(x, month = 1, day = 3, roll_month = "postday")
```

```

time_add(x, month = 1, day = 3, roll_month = "preday")
time_add(x, month = 1, day = 3, roll_month = "boundary")
time_add(x, month = 1, day = 3, roll_month = "full")
time_add(x, month = 1, day = 3, roll_month = "NA")

## DST gap
x <- as.POSIXlt("2010-03-14 01:02:03", tz = "America/Chicago")
time_add(x, hour = 1, minute = 50, roll_dst = "pre")
time_add(x, hour = 1, minute = 50, roll_dst = "boundary")
time_add(x, hour = 1, minute = 50, roll_dst = "post")
##' time_add(x, hours = 1, minutes = 50, roll_dst = "NA")

## DST repeated time with cross-first and cross-last
(tt <- as.POSIXct(c("2014-11-02 00:15:00", "2014-11-02 02:15:00"), tz = "America/New_York"))
time_add(tt, hours = c(1, -1), roll_dst = "pre")
time_add(tt, hours = c(1, -1), roll_dst = "post")
time_add(tt, hours = c(1, -1), roll_dst = "xfirst")
time_add(tt, hours = c(1, -1), roll_dst = "xlast")

## DST skip with cross-first and cross-last
cst <- as.POSIXlt("2010-03-14 01:02:03", tz = "America/Chicago")
cdt <- as.POSIXlt("2010-03-14 03:02:03", tz = "America/Chicago")
time_add(cst, hour = 1, roll_dst = "xfirst")
time_add(cst, hour = 1, roll_dst = "xlast")
time_add(cdt, hour = -1, roll_dst = "xfirst")
time_add(cdt, hour = -1, roll_dst = "xlast")

# WARNING:
# In the following example the overall period is treated as a negative period
# because the largest unit (hour) is negative. Thus `xfirst` roll_dst results in the
# "post" time. To avoid such confusing behavior either avoid supplying multiple
# units with heterogeneous sign.
time_add(cst, hour = -1, minute = 170, roll_dst = "xfirst")

# SUBTRACTION

## Month gap
x <- as.POSIXct("2000-03-31 01:02:03", tz = "America/Chicago")
time_subtract(x, month = 1, roll_month = "postday")
time_subtract(x, month = 1, roll_month = "preday")
time_subtract(x, month = 1, roll_month = "boundary")
time_subtract(x, month = 1, roll_month = "full")
time_subtract(x, month = 1, roll_month = "NA")
time_subtract(x, month = 1, day = 0, roll_month = "postday")
time_subtract(x, month = 1, day = 3, roll_month = "postday")
time_subtract(x, month = 1, day = 0, roll_month = "preday")
time_subtract(x, month = 1, day = 3, roll_month = "preday")
time_subtract(x, month = 1, day = 3, roll_month = "boundary")
time_subtract(x, month = 1, day = 3, roll_month = "full")
time_subtract(x, month = 1, day = 3, roll_month = "NA")

## DST gap
y <- as.POSIXlt("2010-03-15 01:02:03", tz = "America/Chicago")

```

```

time_subtract(y, hour = 22, minute = 50, roll_dst = "pre")
time_subtract(y, hour = 22, minute = 50, roll_dst = "boundary")
time_subtract(y, hour = 22, minute = 50, roll_dst = "post")
time_subtract(y, hour = 22, minute = 50, roll_dst = "NA")

```

---

time\_get

*Get components of a date-time object*


---

### Description

Get components of a date-time object

### Usage

```

time_get(
  time,
  components = c("year", "month", "yday", "mday", "wday", "hour", "minute", "second"),
  week_start = getOption("timechange.week_start", 1)
)

```

### Arguments

time	a date-time object
components	a character vector of components to return. Component is one of "year", "month", "yday", "day", "mday", "wday", "hour", "minute", "second" where "day" is the same as "mday".
week_start	week starting day (Default is 1, Monday). Set timechange.week_start option to change this globally.

### Value

A data.frame of the requested components

### Examples

```

x <- as.POSIXct("2019-02-03")
time_get(x)

```

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time_round	<i>Round, floor and ceiling for date-time objects</i>
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### Description

**timechange** provides rounding to the nearest unit or multiple of a unit with fractional support whenever makes sense. Units can be specified flexibly as strings. All common abbreviations are supported - secs, min, mins, 2 minutes, 3 years, 2s, 1d etc.

### Usage

```
time_round(
  time,
  unit = "second",
  week_start = getOption("timechange.week_start", 1),
  origin = unix_origin
)
```

```
time_floor(
  time,
  unit = "seconds",
  week_start = getOption("timechange.week_start", 1),
  origin = unix_origin
)
```

```
time_ceil(
  time,
  unit = "seconds",
  change_on_boundary = inherits(time, "Date"),
  week_start = getOption("timechange.week_start", 1),
  origin = unix_origin
)
```

### Arguments

time	a date-time vector (Date, POSIXct or POSIXlt)
unit	a character string specifying a time unit or a multiple of a unit. Valid base periods for civil time rounding are second, minute, hour, day, week, month, bimonth, quarter, season, halfyear and year. The only units for absolute time rounding are asecond, aminute and ahour. Other absolute units can be achieved with multiples of asecond (e.g. "24ah"). See "Details" and examples. Arbitrary unique English abbreviations are allowed. One letter abbreviations follow strptime formats "y", "m", "d", "M", "H", "S". Multi-unit rounding of weeks is currently not supported.  Rounding for a unit is performed from the parent's unit origin. For example when rounding to seconds origin is start of the minute. When rounding to days, origin is first date of the month. See examples.

	With fractional sub-unit ( $\text{unit} < 1$ ) rounding with child unit is performed instead. For example $0.5\text{mins} == 30\text{secs}$ , $.2\text{hours} == 12\text{min}$ etc.
	Please note that for fractions which don't match exactly to integer number of the child units only the integer part is used for computation. For example $.7\text{days} = 16.8\text{hours}$ will use 16 hours during the computation.
week_start	When unit is weeks, this is the first day of the week. Defaults to 1 (Monday).
origin	Origin with respect to which to perform the rounding operation. For absolute units only. Can be a vector of the same length as the input time vector. Defaults to the Unix origin "1970-01-01 UTC".
change_on_boundary	If NULL (the default) don't change instants on the boundary ( <code>time_ceiling(ymd_hms('2000-01-01 00:00:00'))</code> is <code>2000-01-01 00:00:00</code> ), but round up Date objects to the next boundary ( <code>time_ceiling(ymd("2000-01-01"), "month")</code> is <code>"2000-02-01"</code> ). When TRUE, instants on the boundary are rounded up to the next boundary. When FALSE, date-time on the boundary are never rounded up (this was the default for <b>lubridate</b> prior to v1.6.0. See section Rounding Up Date Objects below for more details.

### Value

An object of the same class as the input object. When input is a Date object and unit is smaller than day a POSIXct object is returned.

### Civil Time vs Absolute Time rounding

Rounding in civil time is done on actual clock time (ymdHMS) and is affected by civil time irregularities like DST. One important characteristic of civil time rounding is that floor (ceiling) does not produce civil times that are bigger (smaller) than the original civil time.

Absolute time rounding (with aseconds, aminutes and ahours) is done on the absolute time (number of seconds since origin), thus, allowing for fractional seconds and arbitrary multi-units. See examples of rounding around DST transition where rounding in civil time does not give the same result as rounding with the corresponding absolute units. Also note that `round.POSIXt()` rounds on absolute time.

Please note that absolute rounding to fractions smaller than 1ms will result in large precision errors due to the floating point representation of the POSIXct objects.

### Note on time\_round()

For rounding date-times which is exactly halfway between two consecutive units, the convention is to round up. Note that this is in line with the behavior of R's `base::round.POSIXt()` function but does not follow the convention of the `base::round()` function which "rounds to the even digit" per IEC 60559.

### Ceiling of Date objects

By default rounding up Date objects follows 3 steps:

1. Convert to an instant representing lower bound of the Date: `2000-01-01`  $\rightarrow$  `2000-01-01 00:00:00`

2. Round up to the **next** closest rounding unit boundary. For example, if the rounding unit is month then next closest boundary of 2000-01-01 is 2000-02-01 00:00:00.

The motivation for this is that the "partial" 2000-01-01 is conceptually an interval (2000-01-01 00:00:00 – 2000-01-02 00:00:00) and the day hasn't started clocking yet at the exact boundary 00:00:00. Thus, it seems wrong to round up a day to its lower boundary.

The behavior on the boundary can be changed by setting `change_on_boundary` to a non-NULL value.

3. If rounding unit is smaller than a day, return the instant from step 2 (POSIXct), otherwise convert to and return a Date object.

### See Also

[base::round\(\)](#)

### Examples

```
## print fractional seconds
options(digits.secs=6)

x <- as.POSIXct("2009-08-03 12:01:59.23")
time_round(x, ".5 asec")
time_round(x, "sec")
time_round(x, "second")
time_round(x, "asecond")
time_round(x, "minute")
time_round(x, "5 mins")
time_round(x, "5M") # "M" for minute "m" for month
time_round(x, "hour")
time_round(x, "2 hours")
time_round(x, "2H")
time_round(x, "day")
time_round(x, "week")
time_round(x, "month")
time_round(x, "bimonth")
time_round(x, "quarter") == time_round(x, "3 months")
time_round(x, "halfyear")
time_round(x, "year")

x <- as.POSIXct("2009-08-03 12:01:59.23")
time_floor(x, ".1 asec")
time_floor(x, "second")
time_floor(x, "minute")
time_floor(x, "M")
time_floor(x, "hour")
time_floor(x, ".2 ahour")
time_floor(x, "day")
time_floor(x, "week")
time_floor(x, "m")
time_floor(x, "month")
time_floor(x, "bimonth")
time_floor(x, "quarter")
```

```

time_floor(x, "season")
time_floor(x, "halfyear")
time_floor(x, "year")

x <- as.POSIXct("2009-08-03 12:01:59.23")
time_ceiling(x, ".1 asec")
time_ceiling(x, "second")
time_ceiling(x, "minute")
time_ceiling(x, "5 mins")
time_ceiling(x, "hour")
time_ceiling(x, ".2 ahour")
time_ceiling(x, "day")
time_ceiling(x, "week")
time_ceiling(x, "month")
time_ceiling(x, "bimonth") == time_ceiling(x, "2 months")
time_ceiling(x, "quarter")
time_ceiling(x, "season")
time_ceiling(x, "halfyear")
time_ceiling(x, "year")

## behavior on the boundary
x <- as.Date("2000-01-01")
time_ceiling(x, "month")
time_ceiling(x, "month", change_on_boundary = FALSE)

## As of R 3.4.2 POSIXct printing of fractional seconds is wrong
as.POSIXct("2009-08-03 12:01:59.3", tz = "UTC") ## -> "2009-08-03 12:01:59.2 UTC"
time_ceiling(x, ".1 asec") ## -> "2009-08-03 12:01:59.2 UTC"

## Civil Time vs Absolute Time Rounding

# "2014-11-02 01:59:59.5 EDT" before 1h backroll at 2AM
x <- .POSIXct(1414907999.5, tz = "America/New_York")
x
time_ceiling(x, "hour") # "2014-11-02 02:00:00 EST"
time_ceiling(x, "ahour") # "2014-11-02 01:00:00 EST"
time_ceiling(x, "minute")
time_ceiling(x, "aminute")
time_ceiling(x, "sec")
time_ceiling(x, "asec")

time_round(x, "hour") # "2014-11-02 01:00:00 EDT" !!
time_round(x, "ahour") # "2014-11-02 01:00:00 EST"
round.POSIXt(x, "hour") # "2014-11-02 01:00:00 EST"

# "2014-11-02 01:00:00.5 EST" .5s after 1h backroll at 2AM
x <- .POSIXct(1414908000.5, tz = "America/New_York")
x
time_floor(x, "hour") # "2014-11-02 01:00:00 EST"
time_floor(x, "ahour") # "2014-11-02 01:00:00 EST"

## Behavior on the boundary when rounding multi-units

```

```

x <- as.POSIXct("2009-08-28 22:56:59.23", tz = "UTC")
time_ceiling(x, "3.4 secs") # "2009-08-28 22:57:03.4"
time_ceiling(x, "50.5 secs") # "2009-08-28 22:57:50.5"
time_ceiling(x, "57 min") # "2009-08-28 22:57:00"
time_ceiling(x, "56 min") # "2009-08-28 23:56:00"
time_ceiling(x, "7h") # "2009-08-29 07:00:00"
time_ceiling(x, "7d") # "2009-08-29 00:00:00"
time_ceiling(x, "8d") # "2009-09-09 00:00:00"
time_ceiling(x, "8m") # "2009-09-01 00:00:00"
time_ceiling(x, "6m") # "2010-01-01 00:00:00"
time_ceiling(x, "7m") # "2010-08-01 00:00:00"

x <- as.POSIXct("2010-11-25 22:56:57", tz = "UTC")
time_ceiling(x, "6sec") # "2010-11-25 22:57:00"
time_ceiling(x, "60sec") # "2010-11-25 22:57:00"
time_ceiling(x, "6min") # "2010-11-25 23:00:00"
time_ceiling(x, "60min") # "2010-11-25 23:00:00"
time_ceiling(x, "4h") # "2010-11-26 00:00:00"
time_ceiling(x, "15d") # "2010-12-01 00:00:00"
time_ceiling(x, "15d") # "2010-12-01 00:00:00"
time_ceiling(x, "6m") # "2011-01-01 00:00:00"

## custom origin
x <- as.POSIXct(c("2010-10-01 01:00:01", "2010-11-02 02:00:01"), tz = "America/New_York")
# 50 minutes from the day or month start
time_floor(x, "50amin")
time_floor(x, "50amin", origin = time_floor(x, "day"))
time_floor(x, "50amin", origin = time_floor(x, "month"))
time_ceiling(x, "50amin")
time_ceiling(x, "50amin", origin = time_floor(x, "day"))
time_ceiling(x, "50amin", origin = time_floor(x, "month"))

```

---

time\_update

*Update components of a date-time object*


---

## Description

Update components of a date-time object

## Usage

```

time_update(
  time,
  updates = NULL,
  year = NULL,
  month = NULL,
  yday = NULL,
  mday = NULL,

```

```

wday = NULL,
hour = NULL,
minute = NULL,
second = NULL,
tz = NULL,
roll_month = "preday",
roll_dst = c("boundary", "post"),
week_start = getOption("timechange.week_start", 1),
exact = FALSE
)

```

### Arguments

time	a date-time object
updates	a named list of components
year, month, yday, wday, mday, hour, minute, second	components of the date-time to be updated. All components except second will be converted to integer. Components are replicated according to vctrs semantics, i.e. vectors must be either of length 1 or same length as time vector.
tz	time zone component (a singleton character vector)
roll_month	controls how addition of months and years behaves when standard arithmetic rules exceed limits of the resulting date's month. Possible values are "preday", "boundary", "postday", "full" and "NA". See "Details" or [(timechange::time_add()) for further details.
roll_dst	is a string vector of length one or two. When two values are supplied they specify how to roll date-times when they fall into "skipped" and "repeated" DST transitions respectively. A single value is replicated to the length of two. Possible values are: <ul style="list-style-type: none"> <li>* `pre` - Use the time before the transition boundary.</li> <li>* `boundary` - Use the time exactly at the boundary transition.</li> <li>* `post` - Use the time after the boundary transition.</li> <li>* `xfirst` - crossed-first: First time which occurred when crossing the boundary. For addition with positive units pre interval is crossed first and post interval last. With negative units post interval is crossed first, pre - last. For subtraction the logic is reversed.</li> <li>* `xlast` - crossed-last.</li> <li>* `NA` - Produce NAs when the resulting time falls inside the problematic interval.</li> </ul>

For example `roll_dst = c("NA", "pre")` indicates that for skipped intervals return NA and for repeated times return the earlier time.

When multiple units are supplied the meaning of "negative period" is determined by the largest unit. For example `time_add(t, days = -1, hours = 2, roll_dst = "xfirst")` would operate as if with negative period, thus crossing the boundary from the "post" to "pre" side and "xfirst" and hence resolving to "post" time. As this might result in confusing behavior. See examples.

"xfirst" and "xlast" make sense for addition and subtraction only. An error is raised if an attempt is made to use them with other functions.

week_start	first day of the week (default is 1, Monday). Set timechange.week_start option to change this globally.
exact	logical (TRUE), whether the update should be exact. If set to FALSE no rolling or unit-recycling is allowed and NA is produced whenever the units of the end date-time don't match the provided units. This can occur when an end date falls into a gap (e.g. DST or Feb.29) or when large components (e.g. hour = 25) are supplied and result in crossing boundaries of higher units. When exact = TRUE, roll_month and roll_dst arguments are ignored.

### Value

A date-time with the requested elements updated. Retain its original class unless the original class is Date and at least one of the hour, minute, second or tz is supplied, in which case a POSIXct object is returned.

### See Also

[time\_add()]

### Examples

```
date <- as.Date("2009-02-10")
time_update(date, year = 2010, month = 1, mday = 1)
time_update(date, year = 2010, month = 13, mday = 1)
time_update(date, minute = 10, second = 3)
time_update(date, minute = 10, second = 3, tz = "America/New_York")

time <- as.POSIXct("2015-02-03 01:02:03", tz = "America/New_York")
time_update(time, month = 2, mday = 31, roll_month = "preday")
time_update(time, month = 2, mday = 31, roll_month = "boundary")
time_update(time, month = 2, mday = 31, roll_month = "postday")
time_update(time, month = 2, mday = 31, exact = TRUE)
time_update(time, month = 2, mday = 31, exact = FALSE)

## DST skipped
time <- as.POSIXct("2015-02-03 01:02:03", tz = "America/New_York")
time_update(time, year = 2016, yday = 10)
time_update(time, year = 2016, yday = 10, tz = "Europe/Amsterdam")
time_update(time, second = 30, tz = "America/New_York")
```

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